#### ST\_BWMode (Black And White Modes)

This simple type specifies the ways in which a shape renders in a black and white context.

This simple type's contents are a restriction of the XML Schema string datatype.

The following are possible enumeration values for this type:

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| Enumeration Value | Description |
| auto (Automatic) | Use the bwpure or bwnormal attributes based on the type of output being generated. |
| black (Black) | Use black only. |
| blackTextAndLines (Black Text And Lines) | Use shades of gray, except for text and lines, which are black. |
| color (Color) | Do not use grayscale or black and white. |
| grayOutline (Gray Outlines) | Use gray and white only. |
| grayScale (Grayscale) | Use shades of gray only. |
| hide (Hide Object When Displayed in Black and White) | Do not display the object when rendering in only black and white. |
| highContrast (Black And White) | Use black and white only, no grays. |
| inverseGray (Inverse Grayscale) | Use shades of gray only, but invert light and dark grays. |
| lightGrayscale (Light grayscale) | Use light shades of gray only. |
| undrawn (Do Not Show) | Do not show the object. |
| white (White) | Use white only. |

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| Referenced By |
| arc@bwmode (§); arc@bwnormal (§); arc@bwpure (§); background@bwmode (§); background@bwnormal (§); background@bwpure (§); curve@bwmode (§); curve@bwnormal (§); curve@bwpure (§); image@bwmode (§); image@bwnormal (§); image@bwpure (§); line@bwmode (§); line@bwnormal (§); line@bwpure (§); oval@bwmode (§); oval@bwnormal (§); oval@bwpure (§); polyline@bwmode (§); polyline@bwnormal (§); polyline@bwpure (§); rect@bwmode (§); rect@bwnormal (§); rect@bwpure (§); roundrect@bwmode (§); roundrect@bwnormal (§); roundrect@bwpure (§); shape@bwmode (§); shape@bwnormal (§); shape@bwpure (§); shapetype@bwmode (§); shapetype@bwnormal (§); shapetype@bwpure (§) |

The following XML Schema fragment defines the contents of this simple type:

<simpleType name="ST\_BWMode">

<restriction base="xsd:string">

<enumeration value="color"/>

<enumeration value="auto"/>

<enumeration value="grayScale"/>

<enumeration value="lightGrayscale"/>

<enumeration value="inverseGray"/>

<enumeration value="grayOutline"/>

<enumeration value="highContrast"/>

<enumeration value="black"/>

<enumeration value="white"/>

<enumeration value="hide"/>

<enumeration value="undrawn"/>

<enumeration value="blackTextAndLines"/>

</restriction>

</simpleType>