### val (Value)

The element specifies a value for a time animate.

[Example: Consider a shape with a [fade](fade.docx) in animation effect. The <val> element should be used as follows:

<p:[anim](anim.docx) calcmode="lin" valueType="num">

<p:[cBhvr](cBhvr.docx) additive="base">...

<p:[tavLst](tavLst.docx)>

<p:[tav](tav.docx) tm="0">

<p:val>

<p:[strVal](strVal.docx) val="0-#ppt\_w/2"/>

</p:val>

</p:[tav](tav.docx)>

<p:[tav](tav.docx) tm="100000">

<p:val>

<p:[strVal](strVal.docx) val="#ppt\_x"/>

</p:val>

</p:[tav](tav.docx)>

</p:[tavLst](tavLst.docx)>

</p:[anim](anim.docx)>

End Example]

|  |
| --- |
| Parent Elements |
| [tav](tav.docx) (§) |

|  |  |
| --- | --- |
| Child Elements | Subclause |
| [boolVal](boolVal.docx) (Boolean Variant) | § |
| [clrVal](clrVal.docx) (Color Value) | § |
| [fltVal](fltVal.docx) (Float Value) | § |
| [intVal](intVal.docx) (Integer) | § |
| [strVal](strVal.docx) (String Value) | § |

The following XML Schema fragment defines the contents of this element:

<complexType name="CT\_TLAnimVariant">

<choice minOccurs="1" maxOccurs="1">

<element name="[boolVal](boolVal.docx)" type="CT\_TLAnimVariantBooleanVal"/>

<element name="[intVal](intVal.docx)" type="CT\_TLAnimVariantIntegerVal"/>

<element name="[fltVal](fltVal.docx)" type="CT\_TLAnimVariantFloatVal"/>

<element name="[strVal](strVal.docx)" type="CT\_TLAnimVariantStringVal"/>

<element name="[clrVal](clrVal.docx)" type="a:CT\_Color"/>

</choice>

</complexType>