### stSnd (Start Sound Action)

This element describes the sound that will start playing during a slide transition.

[Example: Consider a slide [transition](transition.docx) that starts with a sound effect. The <stSnd> element should be used as follows:

<p:[transition](transition.docx)>

<p:[sndAc](sndAc.docx)>

<p:stSnd>

<p:[snd](snd.docx) r:embed="rId2" r:link="rId3"/>

</p:stSnd>

</p:[sndAc](sndAc.docx)>

</p:[transition](transition.docx)>

End Example]

|  |
| --- |
| Parent Elements |
| [sndAc](sndAc.docx) (§) |

|  |  |
| --- | --- |
| Child Elements | Subclause |
| [snd](snd.docx) (Sound) | § |

|  |  |
| --- | --- |
| Attributes | Description |
| loop (Loop Sound) | This attribute specifies if the sound will loop until the next sound event occurs in slideshow.  The possible values for this attribute are defined by the XML Schema boolean datatype. |

The following XML Schema fragment defines the contents of this element:

<complexType name="CT\_TransitionStartSoundAction">

<sequence>

<element minOccurs="1" maxOccurs="1" name="[snd](snd.docx)" type="a:CT\_EmbeddedWAVAudioFile"/>

</sequence>

<attribute name="loop" type="xsd:boolean" use="optional" default="false"/>

</complexType>