### set (Set Time Node Behavior)

This element allows the setting of a particular property value to a fixed value while the behavior is active and restores the value when the behavior is reset or turned off.

[Example: For example, suppose we want to set certain properties during an animation effect. The <set> element should be used as follows:

<p:[childTnLst](childTnLst.docx)>

<p:set>

<p:[cBhvr](cBhvr.docx)>

<p:[cTn](cTn.docx) id="6" dur="1" fill="hold">...

<p:[tgtEl](tgtEl.docx)>

<p:[spTgt](spTgt.docx) spid="4"/>

</p:[tgtEl](tgtEl.docx)>

<p:[attrNameLst](attrNameLst.docx)>

<p:[attrName](attrName.docx)>style.visibility</p:[attrName](attrName.docx)>

</p:[attrNameLst](attrNameLst.docx)>

</p:[cBhvr](cBhvr.docx)>

<p:[to](to.docx)>

<p:[strVal](strVal.docx) [val](val.docx)="visible"/>

</p:[to](to.docx)>

</p:set>

<p:[animEffect](animEffect.docx) [transition](transition.docx)="in" filter="blinds(horizontal)">...

</p:[childTnLst](childTnLst.docx)>

End Example]

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| Parent Elements |
| [childTnLst](childTnLst.docx) (§); [subTnLst](subTnLst.docx) (§); [tnLst](tnLst.docx) (§) |

|  |  |
| --- | --- |
| Child Elements | Subclause |
| [cBhvr](cBhvr.docx) (Common Behavior) | § |
| [to](to.docx) (To) | § |

The following XML Schema fragment defines the contents of this element:

<complexType name="CT\_TLSetBehavior">

<sequence>

<element name="[cBhvr](cBhvr.docx)" type="CT\_TLCommonBehaviorData" minOccurs="1" maxOccurs="1"/>

<element name="to" type="CT\_TLAnimVariant" minOccurs="0" maxOccurs="1"/>

</sequence>

</complexType>