### rtn (Runtime Node Trigger Choice)

This element specifies the child time node that triggers a time condition. References a child time node or all child nodes. Order is based on the child's end time.

[Example: Consider an animation which will end the synchronization of all parallel time nodes when all the child nodes have ended their animation. The <rtn> element should be used as follows:

<p:[cTn](cTn.docx)>

 <p:[stCondLst](stCondLst.docx)>...

 <p:[endSync](endSync.docx) evt="end" delay="0">

 <p:rtn [val](val.docx)="all"/>

 </p:[endSync](endSync.docx)>

 <p:[childTnLst](childTnLst.docx)>...

</p:[cTn](cTn.docx)>

End Example]

|  |
| --- |
| Parent Elements |
| [cond](cond.docx) (§); [endSync](endSync.docx) (§) |

|  |  |
| --- | --- |
| Attributes | Description |
| [val](val.docx) (Value) | This attribute describes the value that will trigger the runtime node.The possible values for this attribute are defined by the [ST\_TLTriggerRuntimeNode](ST_TLTriggerRuntimeNode.docx) simple type (§). |

The following XML Schema fragment defines the contents of this element:

<complexType name="CT\_TLTriggerRuntimeNode">

 <attribute name="[val](val.docx)" type="[ST\_TLTriggerRuntimeNode](ST_TLTriggerRuntimeNode.docx)" use="required"/>

</complexType>