#### fillOverlay (Fill Overlay Effect)

This element specifies a [fill](fill.docx) [overlay](overlay.docx) effect. A [fill](fill.docx) [overlay](overlay.docx) may be used to specify an additional [fill](fill.docx) for an object and [blend](blend.docx) the two fills together.

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| Parent Elements |
| [blip](blip.docx) (§); [cont](cont.docx) (§); [effectDag](effectDag.docx) (§); [effectLst](effectLst.docx) (§) |

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| Child Elements | Subclause |
| [blipFill](blipFill.docx) (Picture Fill) | § |
| [gradFill](gradFill.docx) (Gradient Fill) | § |
| [grpFill](grpFill.docx) (Group Fill) | § |
| [noFill](noFill.docx) (No Fill) | § |
| [pattFill](pattFill.docx) (Pattern Fill) | § |
| [solidFill](solidFill.docx) (Solid Fill) | § |

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| Attributes | Description |
| [blend](blend.docx) (Blend) | Specifies how to [blend](blend.docx) the [fill](fill.docx) with the base effect.The possible values for this attribute are defined by the [ST\_BlendMode](ST_BlendMode.docx) simple type (§). |

The following XML Schema fragment defines the contents of this element:

<complexType [name](name.docx)="CT\_FillOverlayEffect">

 <sequence>

 <group ref="EG\_FillProperties" minOccurs="1" maxOccurs="1"/>

 </sequence>

 <attribute [name](name.docx)="[blend](blend.docx)" type="[ST\_BlendMode](ST_BlendMode.docx)" use="required"/>

</complexType>